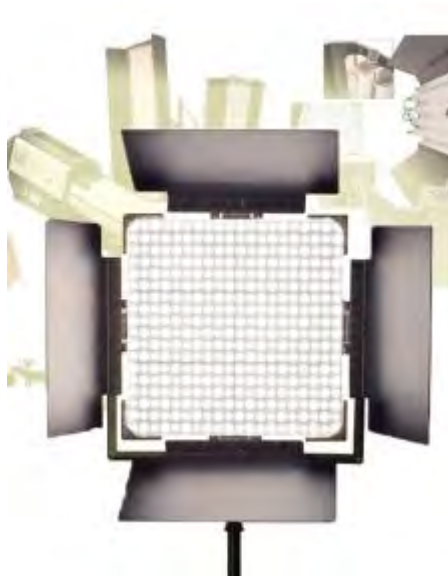


SOLID STATE LIGHTING PROJECT



About the Project

The Science and Technology Council has identified a need for an unbiased lighting (SSL) technologies, which includes LED emitters, for motion pictures. The Academy has been identified regarding its ability to supplement and integrate with technologies such as tungsten, fluorescent, HMI, and Xenon that are currently used in motion pictures. The primary purpose of this investigation is to provide the industry with accurate and previously unpublished radiometric and photometric measurements (e.g., spectral power distribution, radiant flux, luminous flux) of the emitting technologies as they are developed. The Council's efforts have been to provide the motion picture industry with accurate and previously unpublished radiometric and photometric measurements (e.g., spectral power distribution, radiant flux, luminous flux) of light sources currently in use.

How Long has the Academy Been Concerned with Lighting?

Since the Academy's inception. The first technical report ever published by the Academy – incandescent lighting. “Academy Reports - No. 1 - Incandescent Lighting in Motion Pictures” was written one year after the founding of the Academy. This 80-page report was a rigorous study encompassing the contemporary economic advantages over alternatives such as

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Project Objectives

The Solid State Lighting Project deliverables include:

- Radiometric and photometric measurements of emitter technologies
- Comparisons between solid state emitters' radiometric and photometric measurements typical of existing lighting technologies
- Comparisons of solid state light sources and existing light sources for the evolving lighting technologies' integration with existing lighting technologies
- Develop a reporting framework for consistent comparisons between technologies

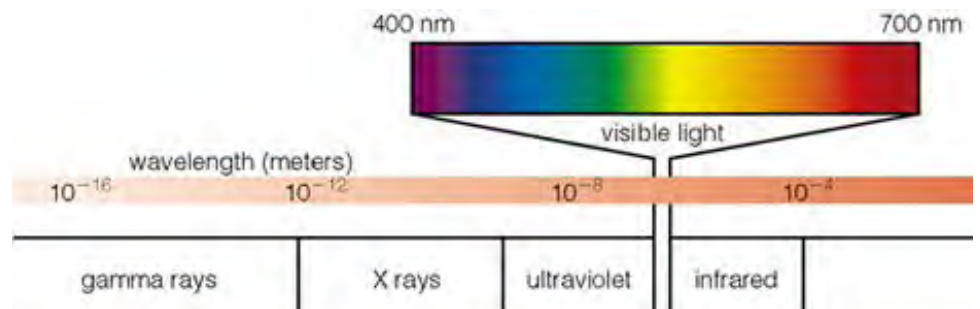
Parameters assessed:

Many of the parameters provided by the manufacturers for solid state lighting will be independently verified. The fixtures will be measured to provide the following information to the picture industry:

- The technology currently in use (e.g., high power LEDs, tricolor LED technology)
- Intended use (e.g., flood, fill, spot)
- Light output (radiant flux, luminous flux)
- Power consumed (watts)
- Available electronic adjustments (e.g., color temperature)
- Spectral power distribution

Solid State Lighting Assessment Technical Information

Visible light is a form of electromagnetic energy, part of a spectrum that includes ultraviolet and infrared. Visible radiation is commonly called “light”, and its wavelength, which is expressed in nanometers. One nanometer is one billionth of an inch. The relationship of light to other forms of energy can only be seen by a very narrow band of the energy spectrum – a very narrow band of wavelengths. The hue we see as blue lies below 480 nm, green between approximately 480 and 560 nm, orange between 590 and 630 nm, and red appears between 630 and 700 nm.



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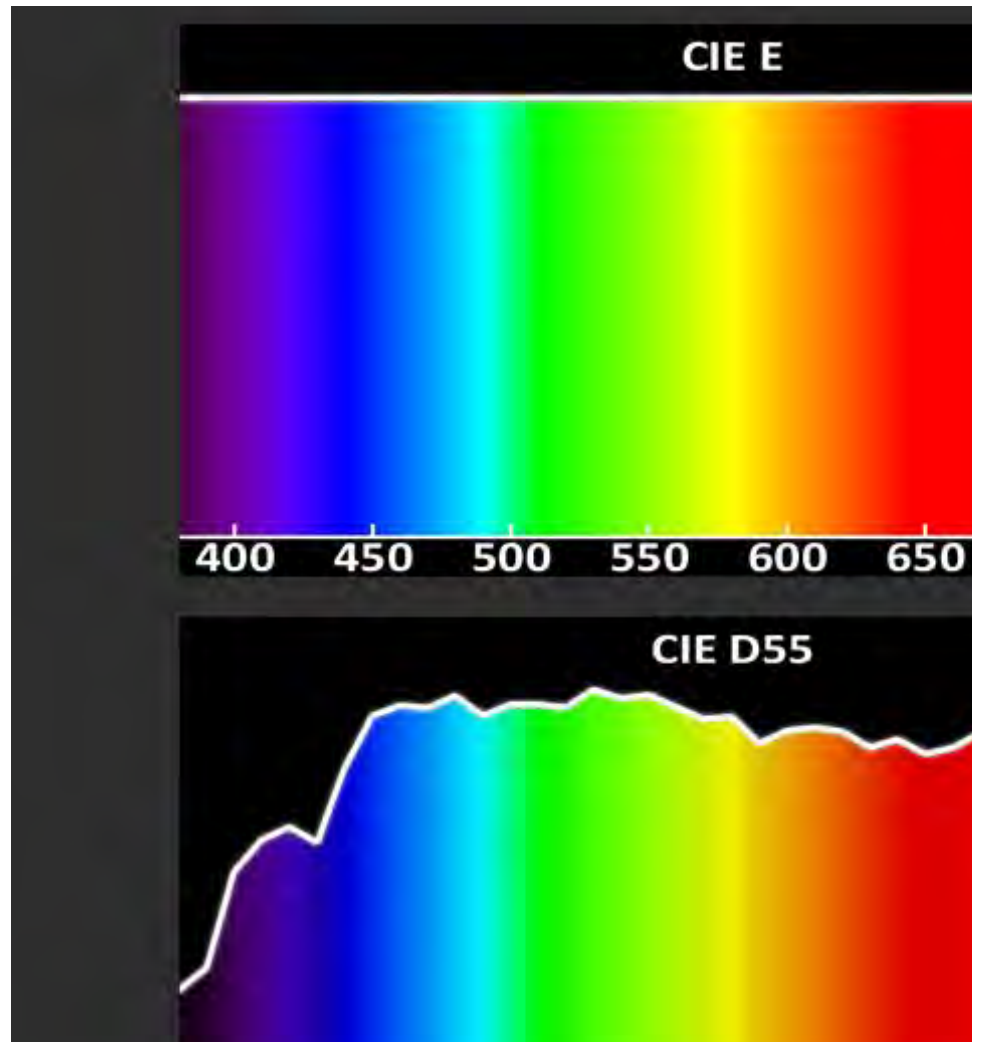
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Sources of light such as the sun, fluorescent lamps, tungsten-filament light, and LEDs are composed of a combination of visible wavelengths. A curve showing the wavelengths emitted by a light source is known as its “spectral power distribution”. The spectral power distribution of physical objects are directly affected by the spectral power distribution of the light source. And more importantly for motion picture production, the hues seen by the human eye and picture cameras are also directly affected by the illuminant’s spectral power distribution in different ways than the human eye.

Standard Illuminant Curves

The curves shown below are the spectral power distributions for three color temperature sources as a basis for comparison with actual lighting instruments. They are standard curves defined by the International Commission on Illumination (CIE) or the International Standards Organization. The first curve – labeled “CIE E” – represents a theoretical source that has equal energy at all wavelengths. The second curve – labeled “CIE D55” – represents mid-morning or mid-afternoon light.

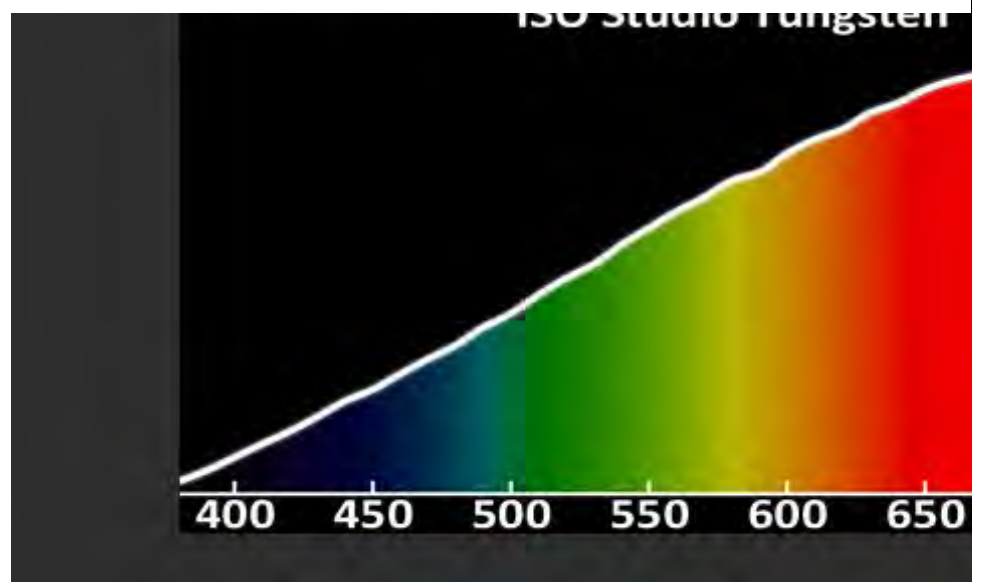
color temperature of approximately 5500 degrees Kelvin. The third curve represents the light emitted by tungsten filament light bulbs.



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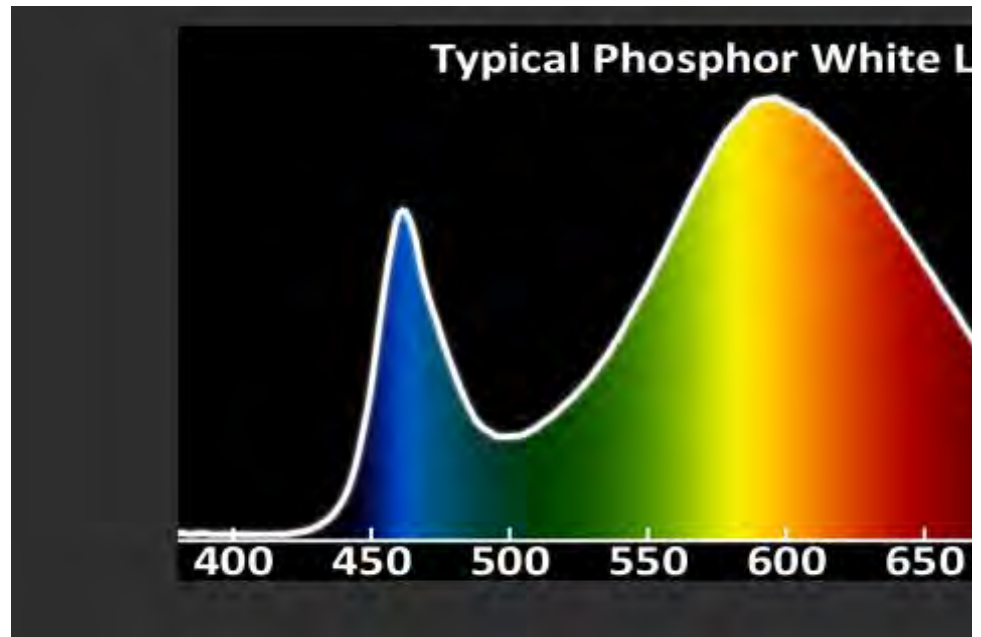
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Sample of Typical Lighting Instruments

The following curves represent typical LED lighting instruments current instrument curves are very different than the references curves, and their illumination by them are noticeably different relative to the reference cur

The lighting instrument represented below is constructed from what appears to be a blue LED, but in fact it emits a narrow band of blue light that excites a broad band of yellow phosphor. The yellow phosphor emission is combined with the blue emission, the result



A similar approach to producing visible white light is the “blended phosphor” approach, which uses a blue emitter and a broad band of phosphors to create a curve that is more like a studio light.

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Another type of instrument uses multiple LEDs that each emit light at d

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A variation of the multi-emitter technique uses additional LEDs that em

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The Visible Effect of Sample Lighting Instruments

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gray shades. The charts below are called “split Macbeth charts” because of the effects of two light sources – studio tungsten in the top half of the patch, and studio LED in the bottom half. Each chart below corresponds to the light sources described in the text above. Although your computer display is not likely to be able to show the wide variations in color patch hue caused by different illuminant spectra, the differences are readily apparent.



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